

UP-North

Posted by Steiner - 2010/03/16 21:32

Sjekk: Up-North

Up-North + Bad Company 2 = ?

FAQ

Will there be a BC2-league in Up-North?

Probably. If there are many clans, and if BC2 is suited for competitive gaming, there will of course be a league.

The game is lots of fun, and it really has potential. Right now however, there are many small things missing (see next question) to make it a great competitive game also.

What is missing in the game for competitive play?

- * Freely available dedicated server
- * Ability to set a time limit and change amount of starting tickets
- * Faster ticket bleed in conquest (~5 tickets per minute right now. DICE, wtf?)
- * The ability to (re)start a round when everyone has loaded the map
- * See the final score after the round...
- * Turn off ranking (right now you can turn it off, but you can still get unlocks during the game)
- * Give out and disallow certain unlocks and gadgets (we probably want the medic to have shockpaddles, the engineer to have the repair tool etc..)
- * ...and probably a lot more

What game format will be played?

I don't know. 8vs8? 6on6? Conquest? Rush?

What I do know is that the main league will not be 4on4 squad rush. Infantry style gameplay is fun but that's not "real battlefield" to me. It could of course be run as a side league, like we did in BF1942 back in the days.

Will unlocks be allowed?

I will never run a league where the conditions aren't equal at the start of the game.

Access to weapons and gadgets must be equal. If this means allowing all unlocks, no unlocks or only certain unlocks, I don't know yet.

How long until the league will open?

When we decide to open, it wouldn't take long, maybe a couple of days to get things running.

But, it is still too early. We need the game to get patched and stabilized before even thinking about it.

/ Truppo

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Re:UP-North

Posted by SjitHue - 2010/03/18 13:10

Litt uvant å ikke høre noe om "spelrolighet".

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